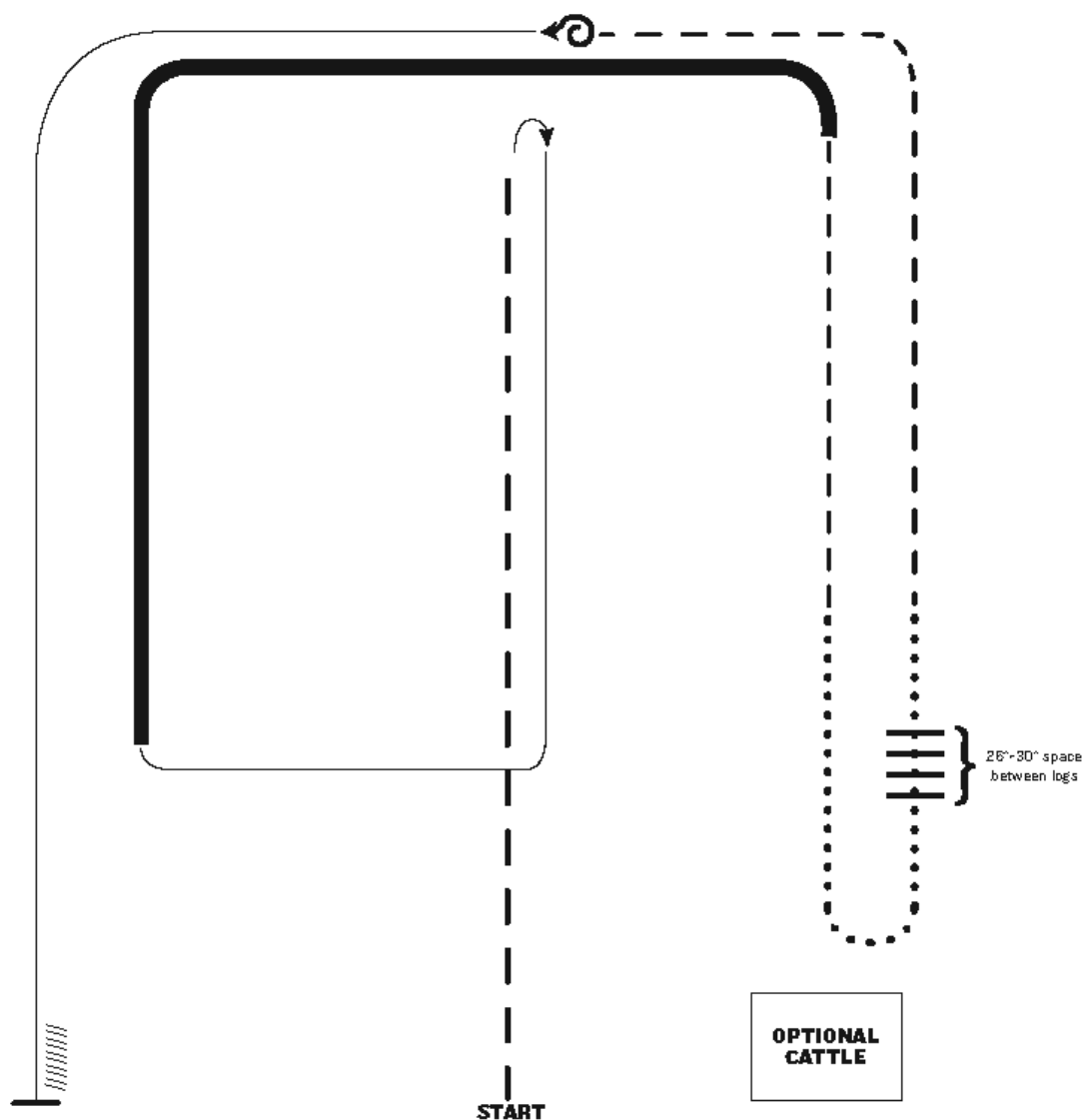


# Classes 1-5

## RANCH RIDING - PATTERN 15

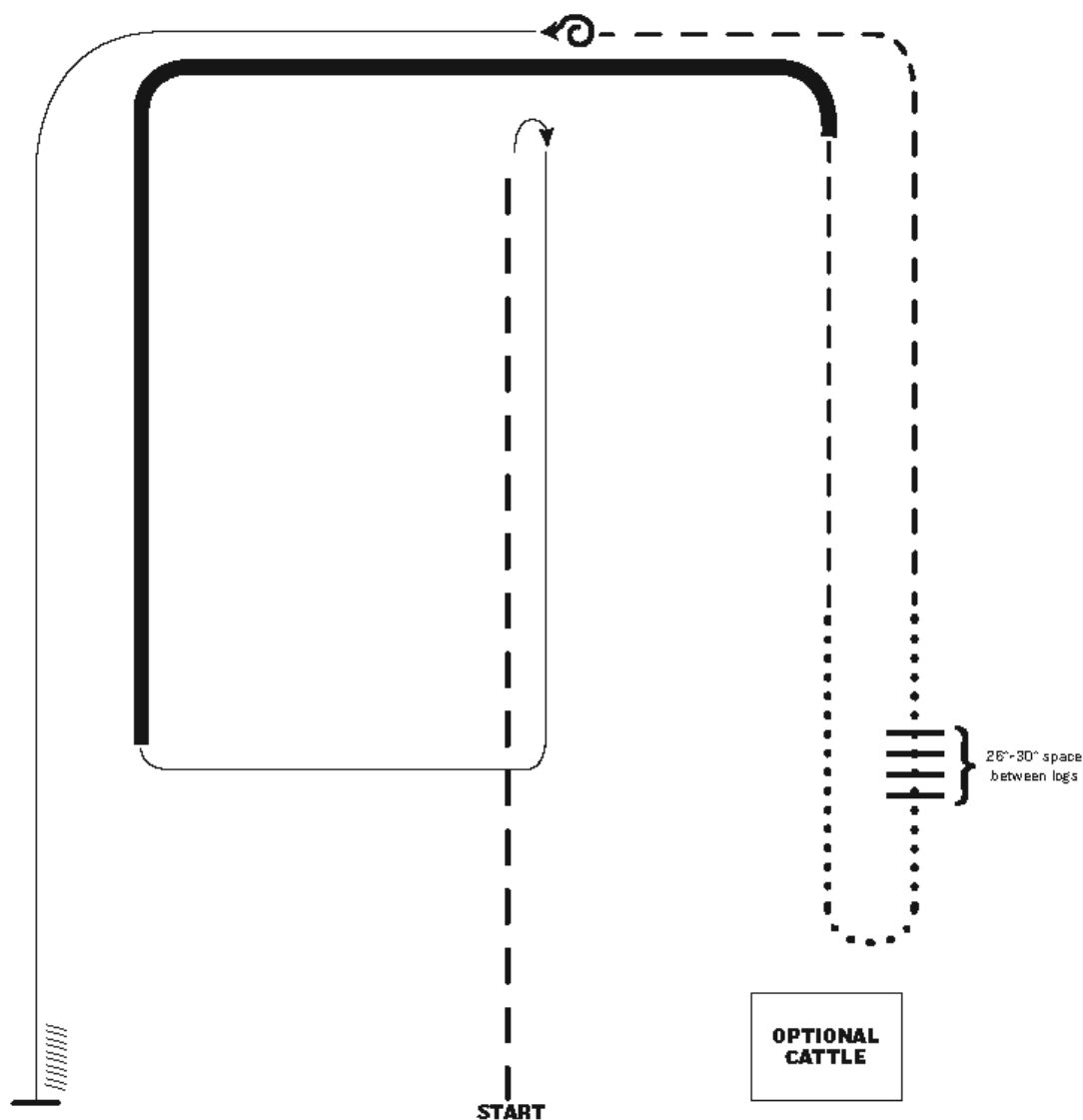


1. Extended trot
2. Stop, rollback right
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Walk
7. Walk over logs
8. Walk
9. Trot
10. Stop, 360 left
11. Lope left lead
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

## Classes 6 & 7 (Walk-Trot)

## RANCH RIDING – PATTERN 15

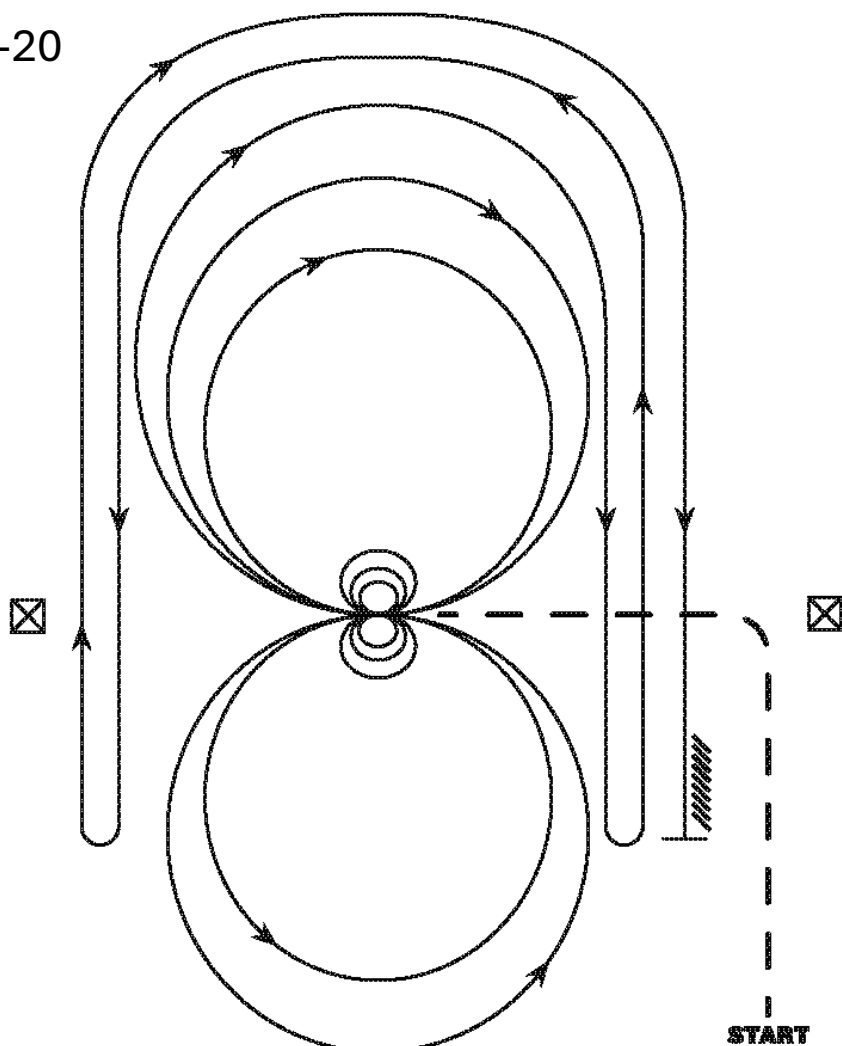


1. Extended trot
2. Stop, rollback right
3. Trot
4. Extended trot
5. Trot
6. Walk
7. Walk over logs
8. Walk
9. Trot
10. Stop, 360 left
11. Trot
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

## VRH AND RHC RANCH REINING PATTERN I

Classes 16-20

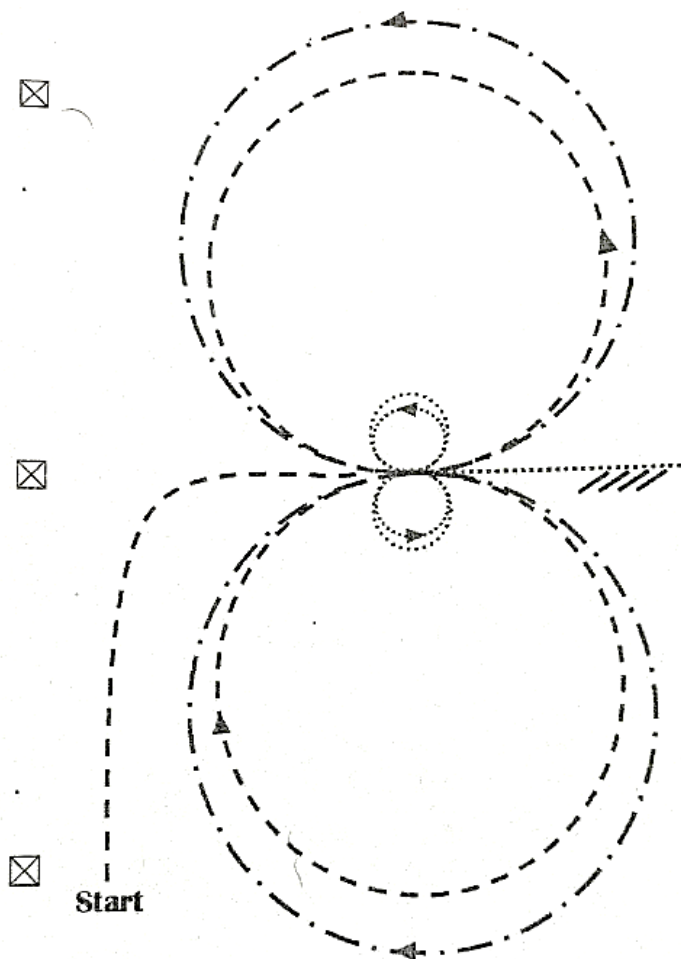


**Mandatory Markers along Fence or Wall:** The judge shall indicate with markers on arena fence or wall the center of the pattern.

Ride pattern as follows: Trot to center of arena and stop.

1. Complete 3 spins in one direction. Hesitate.
2. Complete 3 spins in the opposite direction. Hesitate.
3. Beginning on right lead, complete two large fast circles to the right. Change leads at center of arena.
4. Complete two large fast circles to the left. Change leads at center of arena.
5. Begin a large circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left roll back at least 20 feet from the wall or fence, no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right roll back at least 20 feet from the wall or fence, no hesitation.
7. Continue back around previous circle, but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least 20 feet from the wall or fence. Back up at least 10 feet. Hesitate to show completion of pattern.

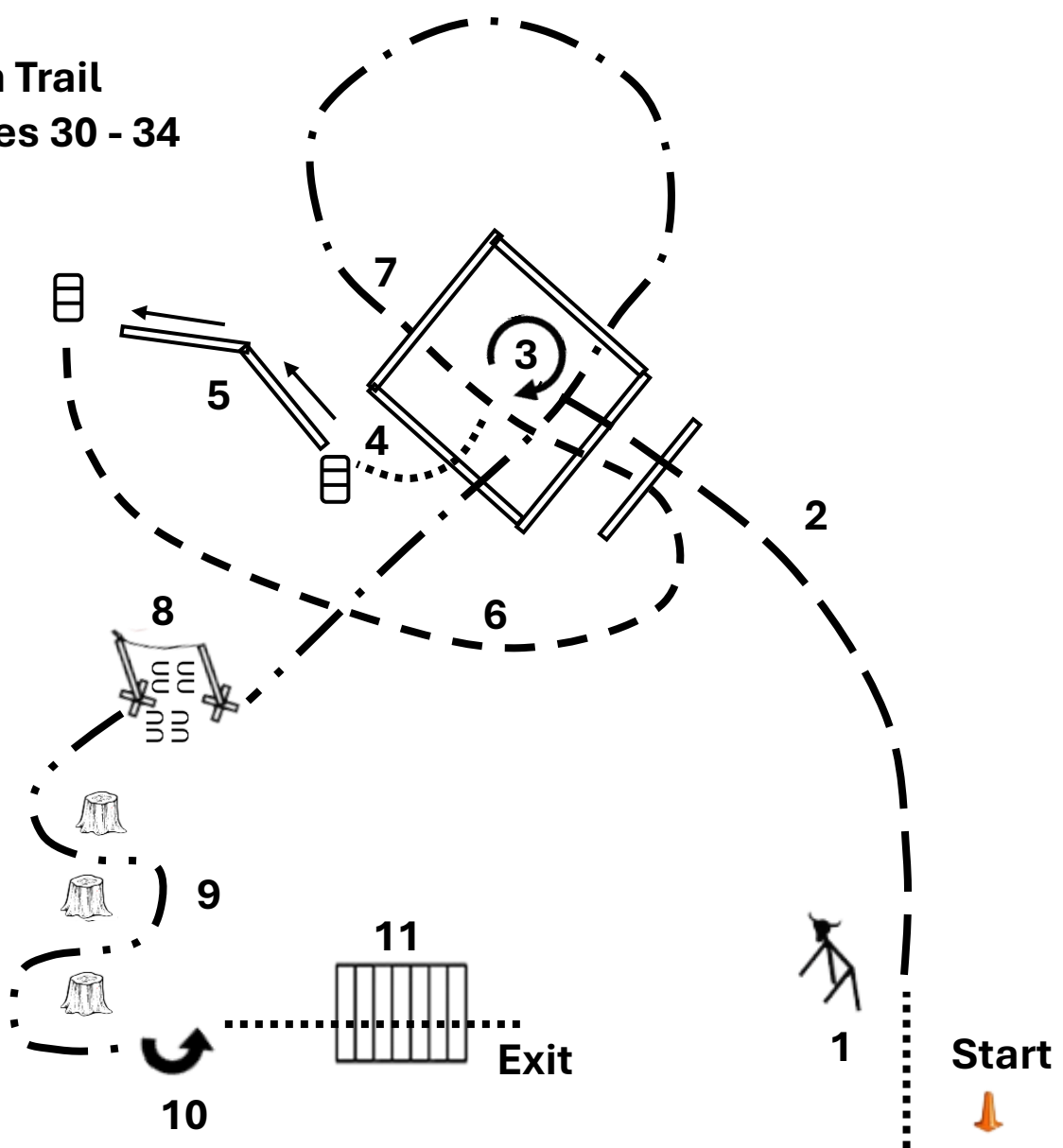
# Walk/Trot Ranch Reining Classes 21-22



Ride pattern as follows: Trot to center of arena and stop. Start pattern facing towards judge.

1. Beginning on left, complete two circles to the left – the first one large and extended trot, the second one small and at a jog.
2. Complete two circles to the right – the first one large and extended trot, the second one small and at a jog.
3. Stop in the center of the arena
4. Complete 2 spins to right; stop
5. Complete 2 spins to the left; stop
6. Walk
7. Stop; back one horse length
8. Hesitate to end pattern.

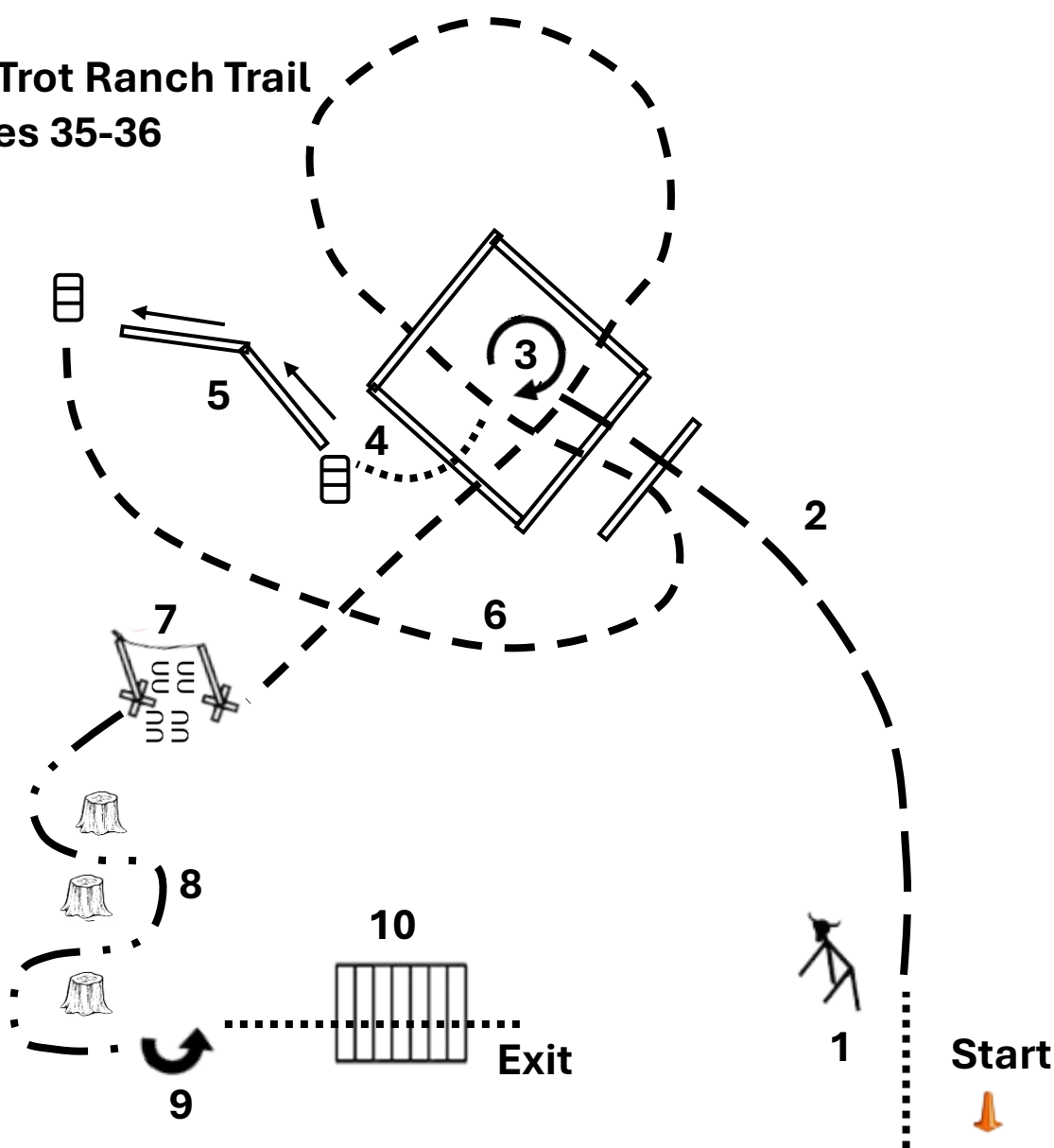
# Ranch Trail Classes 30 - 34



1. Walk to steer, attempt to rope
2. Extended jog into box
3. 270 turn, right
4. Walk to barrel, pickup saddlebags
5. Sidepass right, drop saddlebags on barrel
6. Jog through box
7. Right lead lope through box to gate
8. Work gate
9. Back through stumps
10. 180 turn, left
11. Walk over bridge

.....	Walk
- - - -	Trot
- - - -	Extended Trot
- . -	Lope
- . . -	Back

# Walk/Trot Ranch Trail Classes 35-36



1. Walk to steer, attempt to rope
2. Extended jog into box
3. 270 turn, right
4. Walk to barrel, pickup saddlebags
5. Sidepass right, drop saddlebags on barrel
6. Jog through box to gate as shown
7. Work gate
8. Back through stumps
9. 180 turn, left
10. Walk over bridge

.....	Walk
- - - -	Trot
- - - -	Extended Trot
- . - -	Lope
- . . -	Back