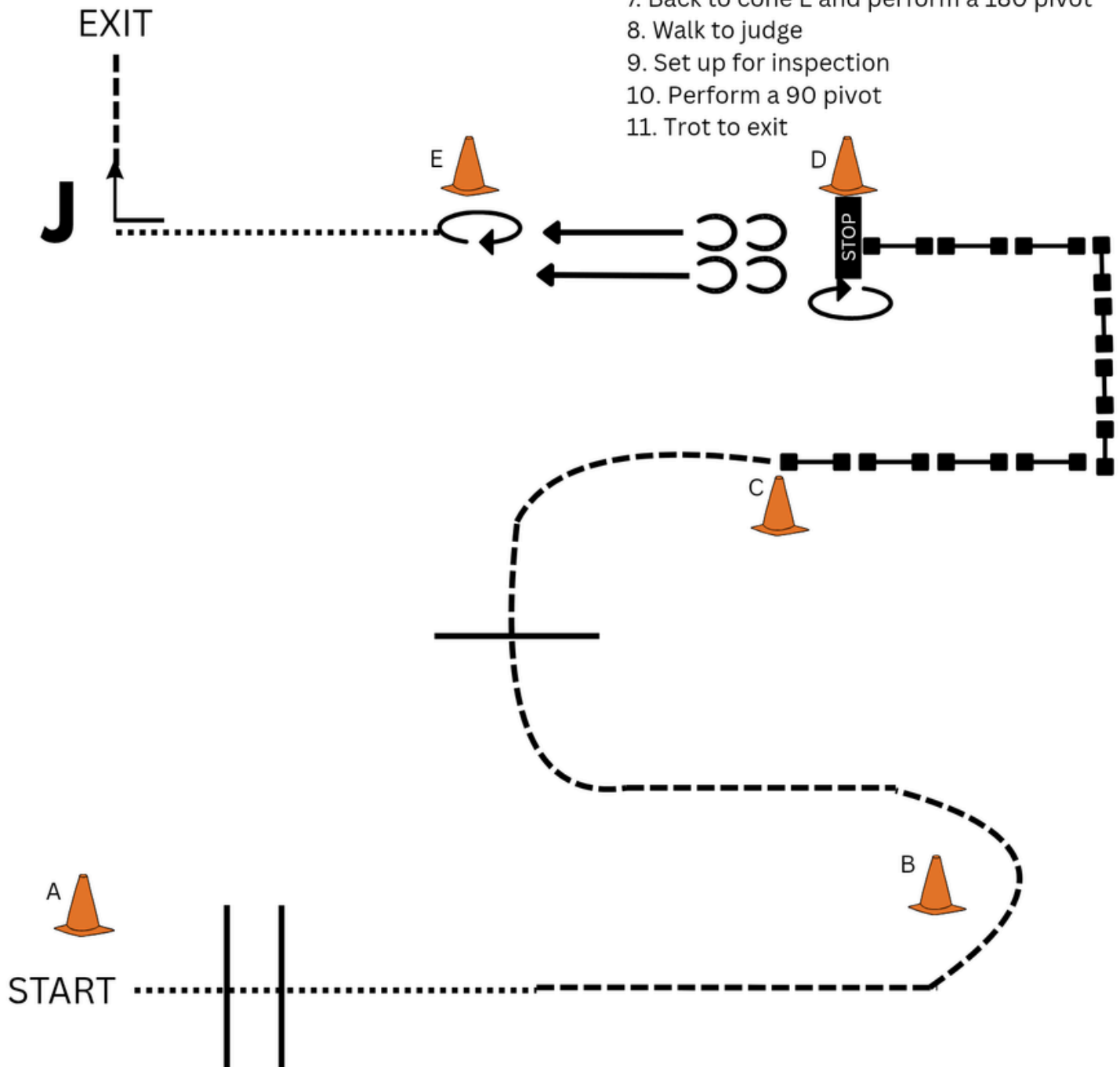
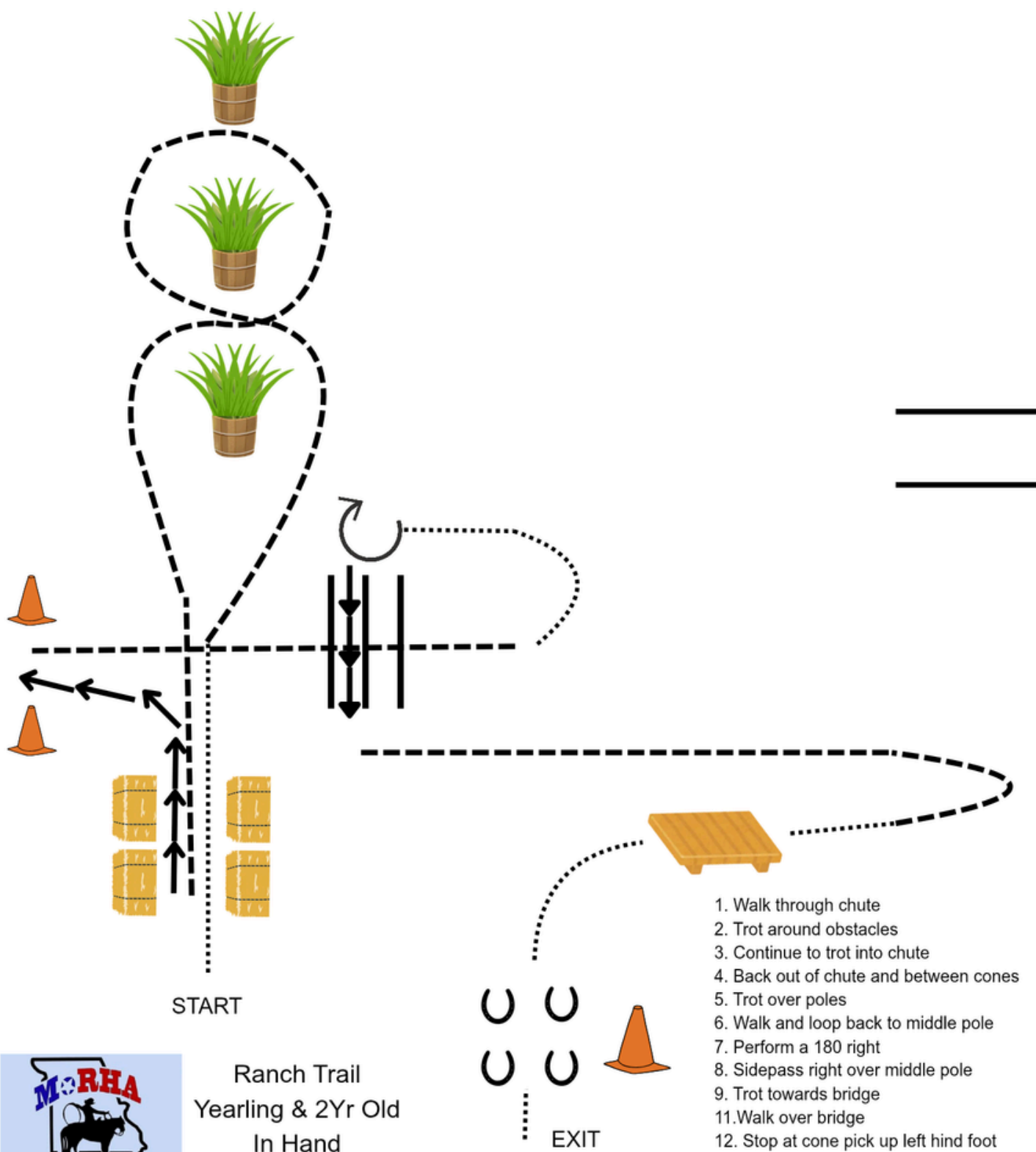
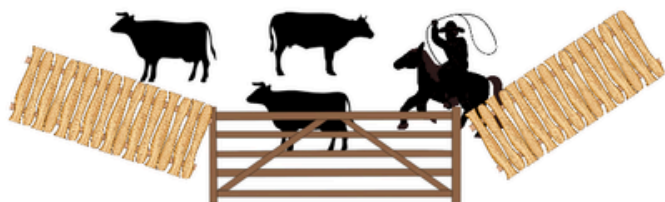




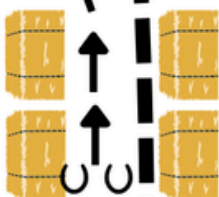
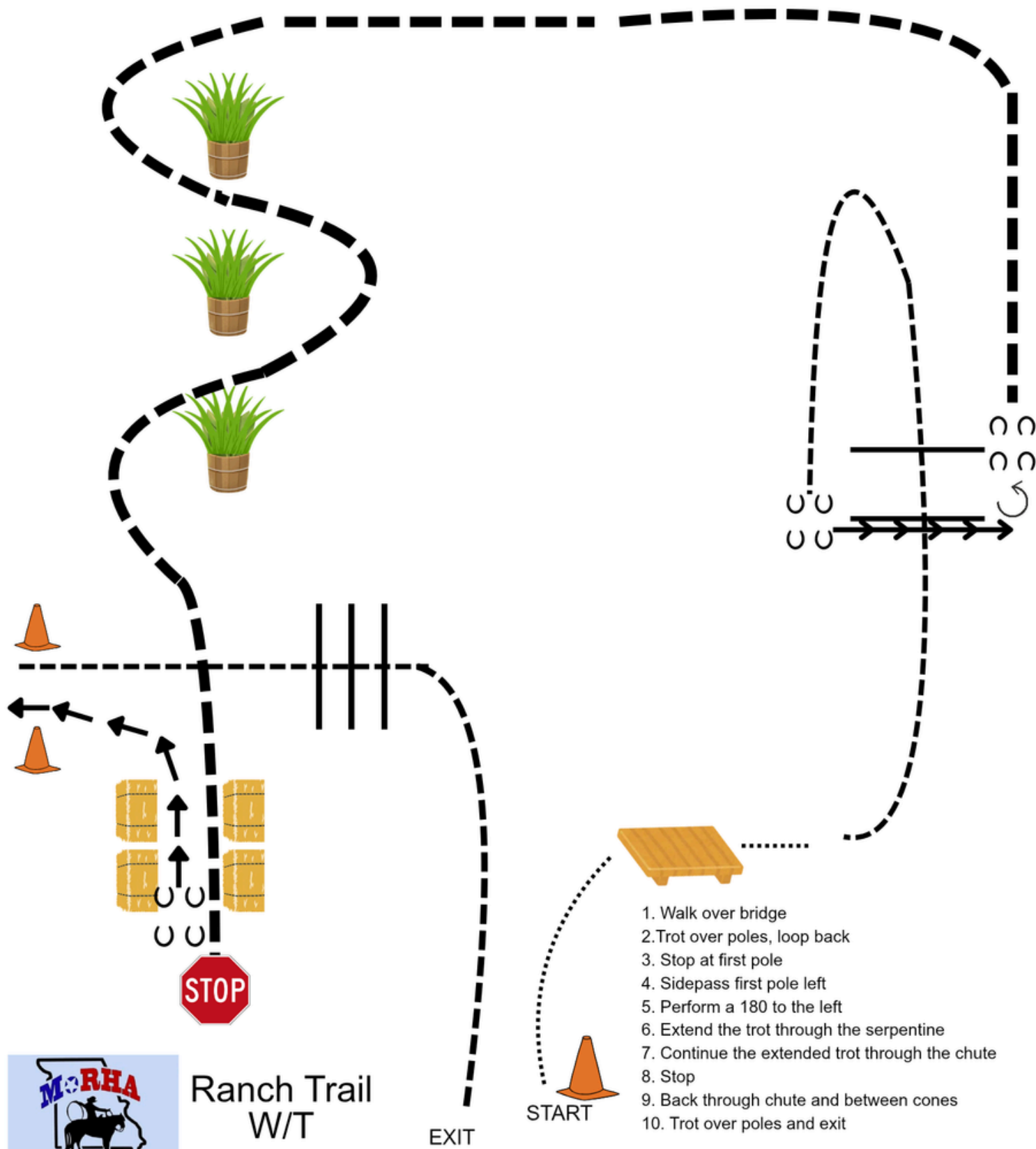
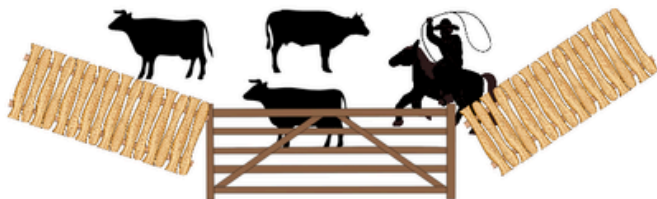
Ranch Showmanship

1. Be ready at cone A
2. Walk over poles
3. Halfway between cone A and B trot
4. Trot around cone B and over pole
5. At cone C show an extended walk
6. At cone D stop and Perform a 180 pivot
7. Back to cone E and perform a 180 pivot
8. Walk to judge
9. Set up for inspection
10. Perform a 90 pivot
11. Trot to exit





Ranch Trail
Yearling & 2Yr Old
In Hand



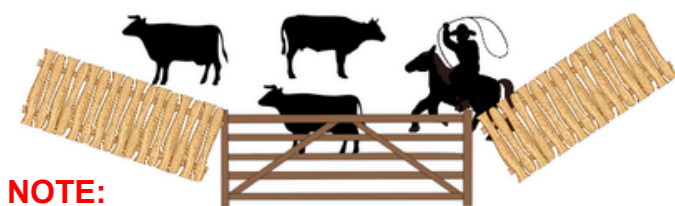
Ranch Trail
W/T

EXIT

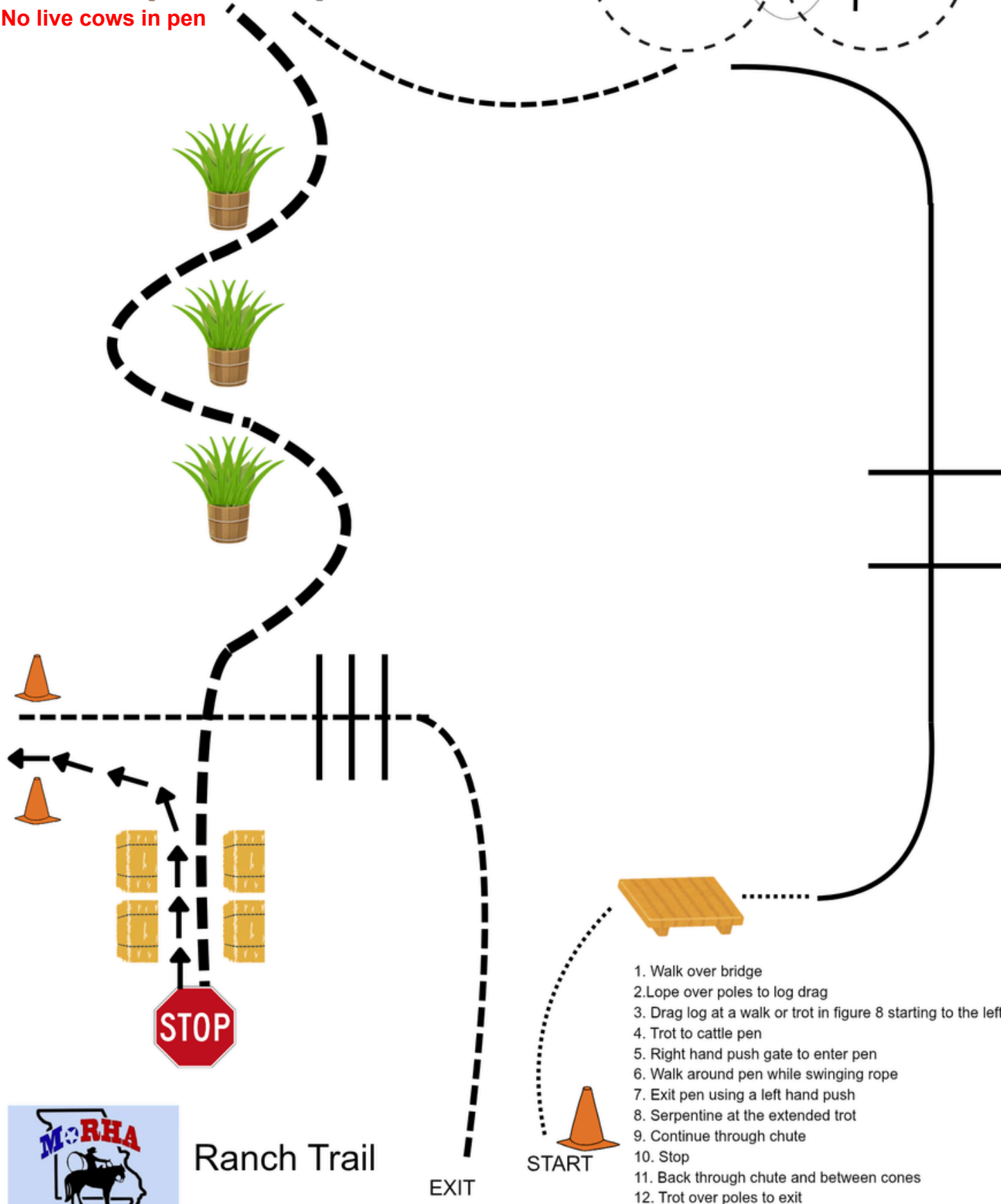
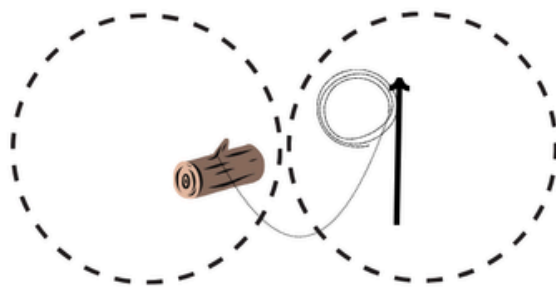
START



1. Walk over bridge
2. Trot over poles, loop back
3. Stop at first pole
4. Sidepass first pole left
5. Perform a 180 to the left
6. Extend the trot through the serpentine
7. Continue the extended trot through the chute
8. Stop
9. Back through chute and between cones
10. Trot over poles and exit



NOTE:
No live cows in pen



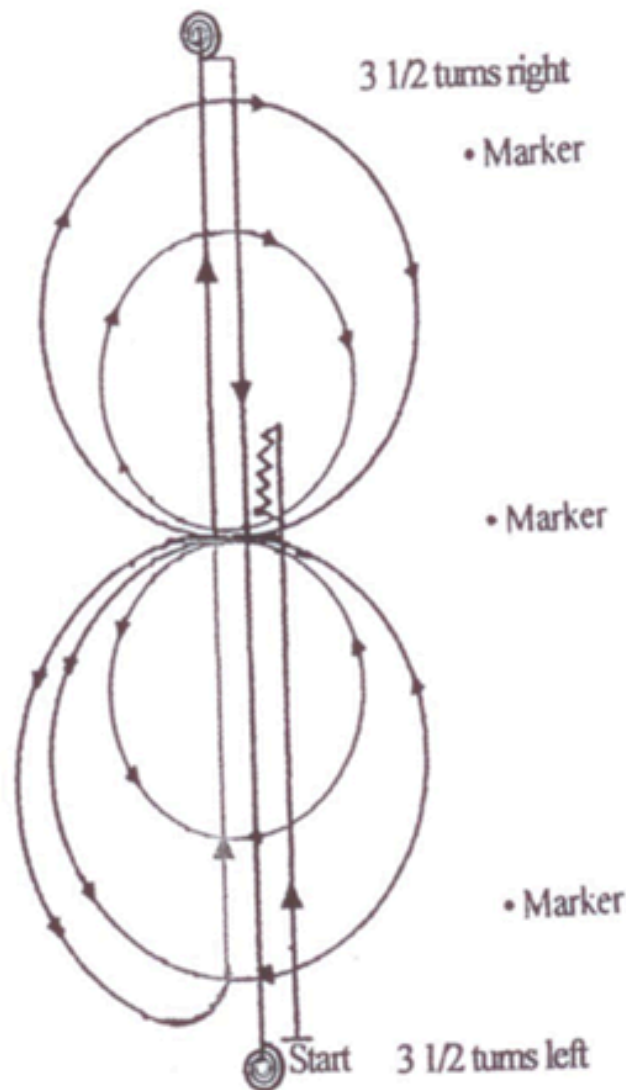
1. Walk over bridge
2. Lope over poles to log drag
3. Drag log at a walk or trot in figure 8 starting to the left
4. Trot to cattle pen
5. Right hand push gate to enter pen
6. Walk around pen while swinging rope
7. Exit pen using a left hand push
8. Serpentine at the extended trot
9. Continue through chute
10. Stop
11. Back through chute and between cones
12. Trot over poles to exit



Ranch Trail

EXIT

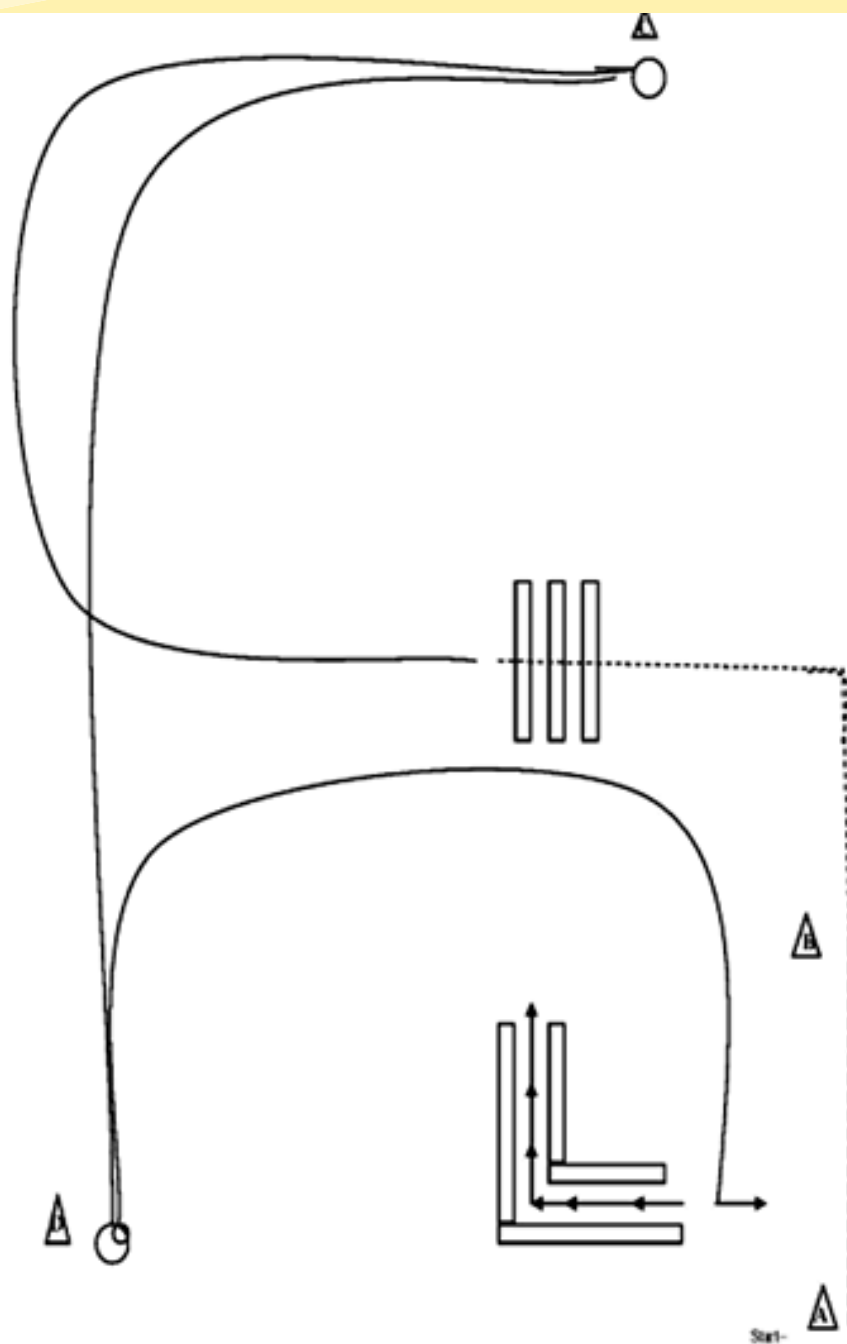
START



WORKING COW HORSE PATTERN # 5

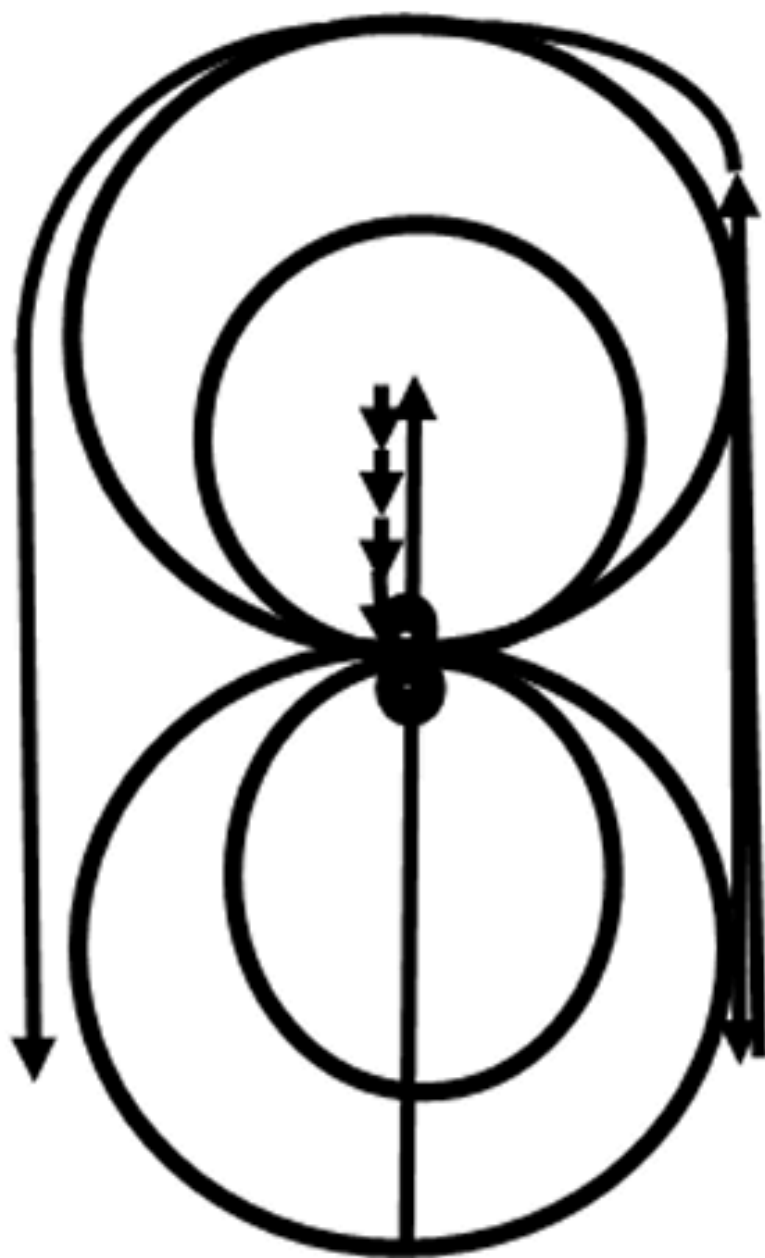
THIS PATTERN WORKS BEST WHEN THE EXHIBITOR & CATTLE ENTER FROM THE SAME END OF ARENA.

1. Start at end of arena. Run past center marker, stop, back at least 10 feet.
2. Complete $\frac{1}{4}$ turn left. Complete two (2) circles to left. The first circle large and fast, the second circle small and slow. Change leads at center of arena.
3. Complete two (2) circles to the right. The first small and slow, the second large and fast. Change leads at center of arena.
4. Continue around end of arena without breaking gait or changing leads, run down center of arena past end marker, execute a square sliding stop.
5. Complete $3\frac{1}{2}$ spins to the right. Run down center of arena past end marker, execute a square sliding stop.
6. Complete $3\frac{1}{2}$ spins to the left. Hesitate to complete pattern.



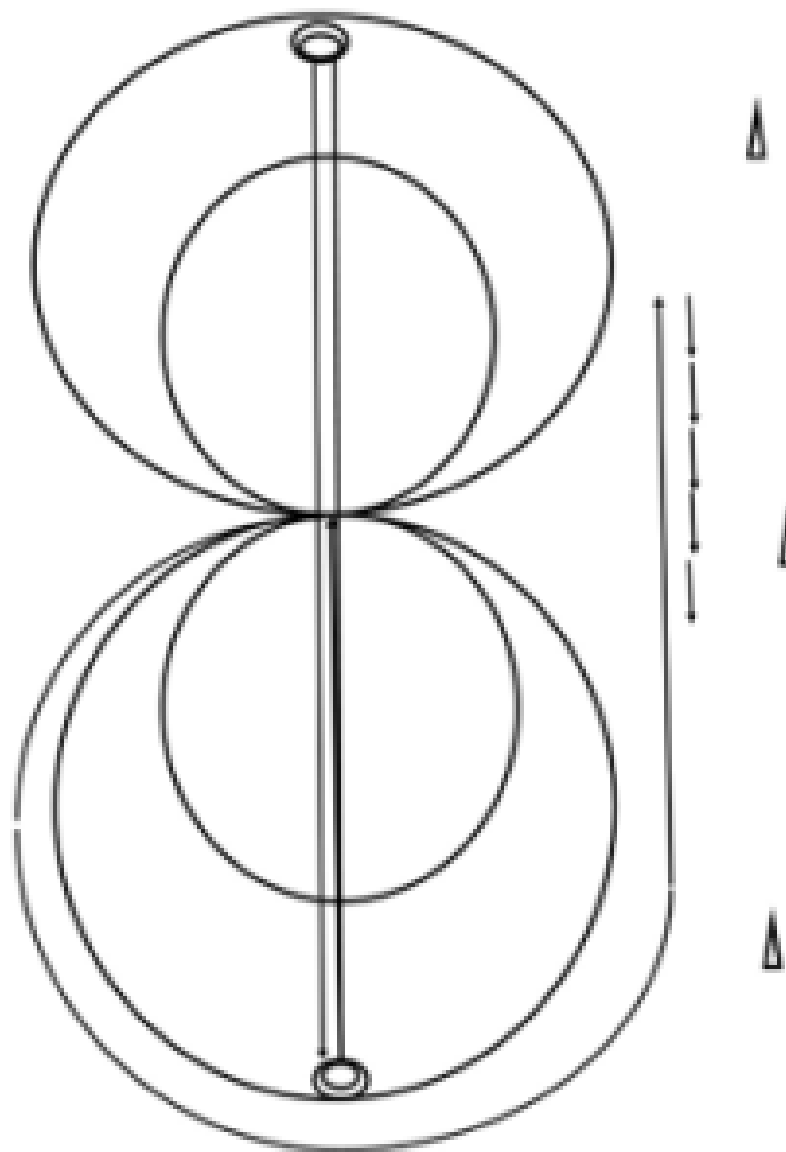
RANCHMANSHIP PATTERN #2

1. Walk A-B.
2. At cone, trot to and over cross poles.
3. After poles are cleared, right lead lope.
4. At Cone; Stop.
5. One and one-half ($1\frac{1}{2}$) spin left.
6. Left lead lope to cone; Stop.
7. One and one-half ($1\frac{1}{2}$) spins right.
8. Lope right lead to chute; Stop; 90° turn.
9. Back thru Chute.



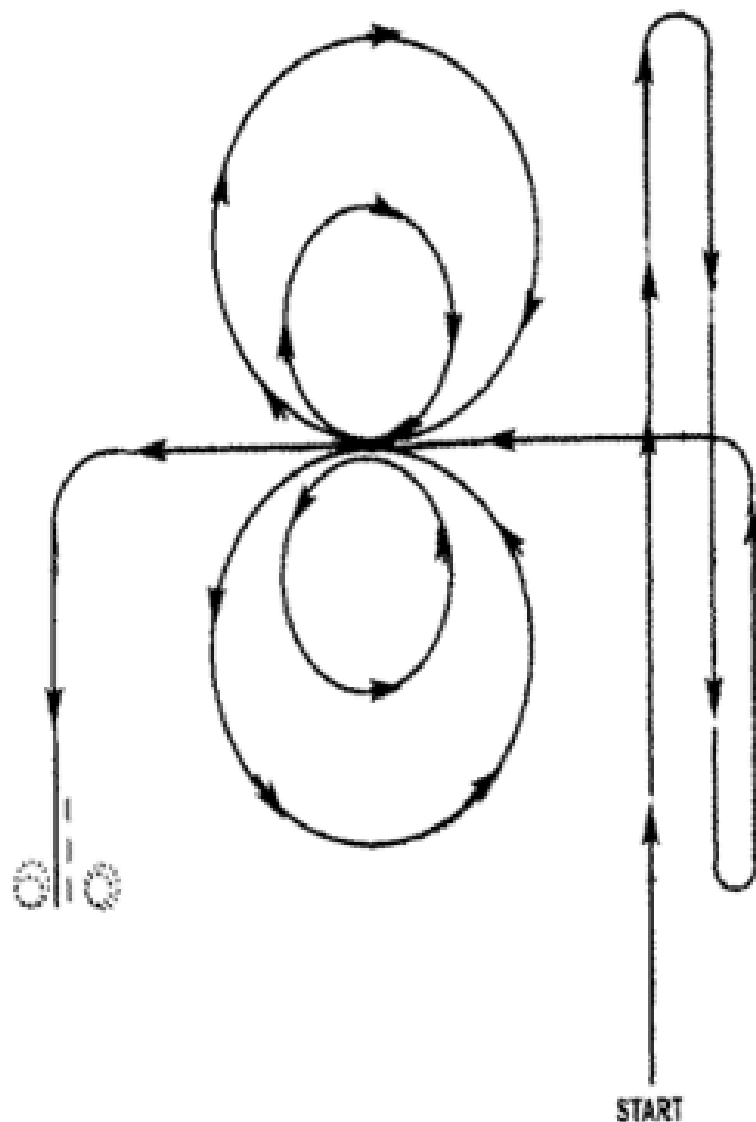
NOVICE RANCH REINING PATTERN # 7

1. Run down center past marker and stop; Back 8-10 feet, 1/4 turn left.
2. Left lead lope large fast, small slow stop.
3. Perform three (3) spins left.
4. Beginning on the right lead complete two (2) circles the first one large and fast and the second small and slow, stop.
5. Perform three (3) spins right.
6. Right lead lope but do not close circle, go past middle marker, stop roll back left.
7. Run down past middle marker; Stop. Hesitate to show completion of pattern.



RANCH REINING PATTERN # 8

1. Run down past end marker; Stop.
2. Perform 2½ Spins to the right.
3. Run down past end marker; Stop.
4. Perform 2½ Spins to the left.
5. Lope left lead up to center marker and turn left, complete two circles, the first small slow, the second large fast.
6. Change to right lead and complete two circles, large fast and second small slow.
7. Change to left lead and continue around end of arena, run down past center marker; Stop. Back 8-10 feet.



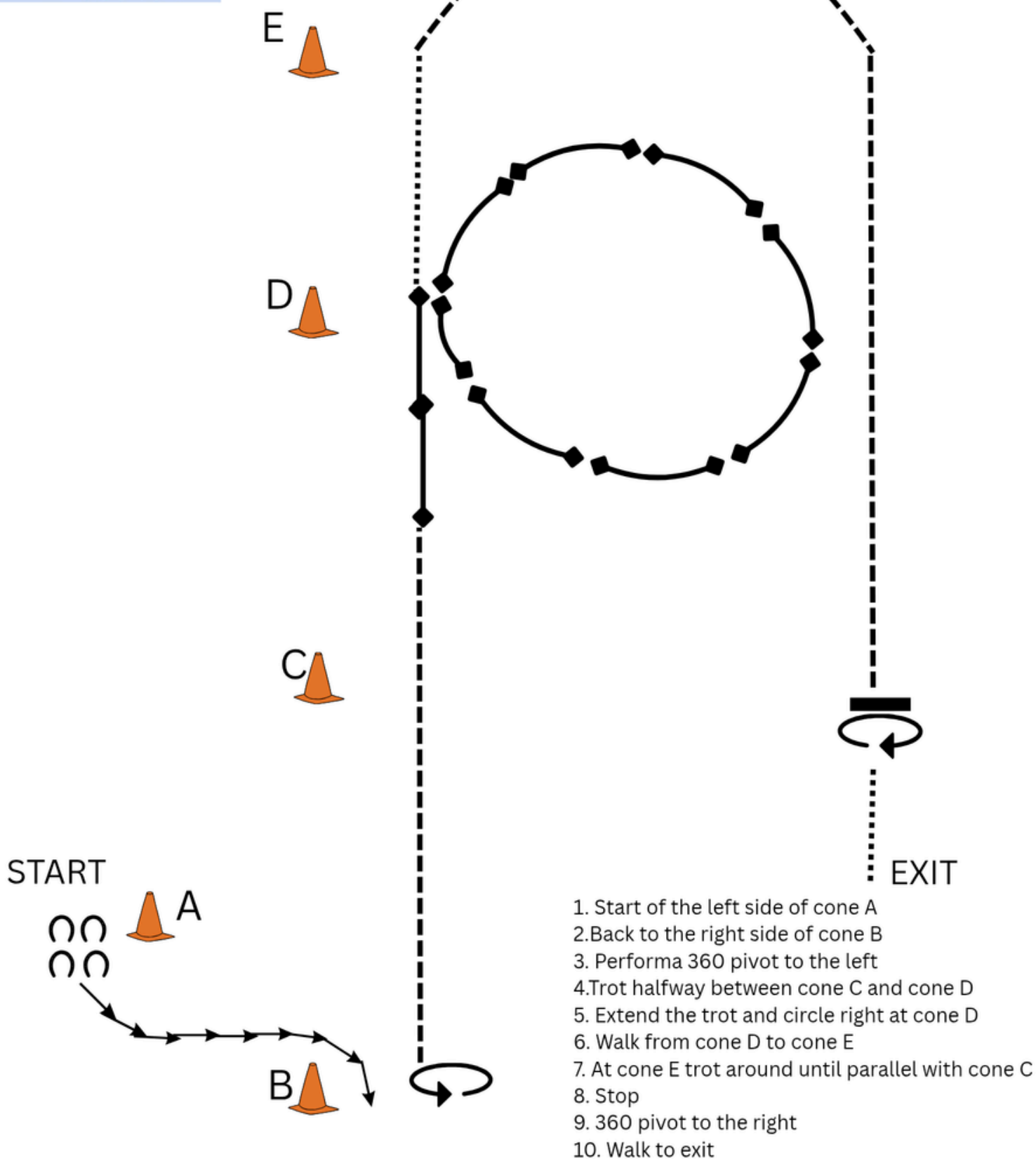
WORKING RANCH HORSE PATTERN # 1

MANDATORY MARKERS ALONG FENCE OR WALL. RIDE PATTERN AS FOLLOWS:

1. Start on right side of arena and lope to far end of arena.
2. Stop and rollback to the right. Continue to other end of arena.
3. Stop and rollback to the left. Continue to center of arena.
4. Lope small, slow circle to left.
5. Lope large circle to left with medium speed. Change leads.
6. Lope small slow circle to right.
7. Lope large circle to right with medium speed. Change leads.
8. Continue down arena.
9. Stop and back 10 to 15 feet.
10. Do 360 degree spin right or left.
11. Do 360 degree spin opposite direction that was taken in #10.
12. Hesitate to show completion of pattern.



Ranch Horsemanship W/T





Ranch Horsemanship

